



DESCRIPTION AND SYLLABUS

Name of the subject in Hungarian:	Experimental Music Laboratory 1.
Name of the subject in English:	Experimental Music Laboratory I.
Credit value of the subject:	6
The code of the subject in the electronic study system:	BN-EXPML1-06-GY
Classification of the subject:	Obligatory
Language of instruction (in case of non-Hungarian courses):	English
Institute or department responsible for the subject:	-
Course type and number of contact hours:	Practical, class per week: 4, class per semester: 0
Mode of study: (Full-time / Part-time):	Full-time training
The semester in which the subject is open for registration:	2022/2023 1st semester
Prerequisite(s):	-

THE PURPOSE OF THE SUBJECT, LEARNING OUTCOMES:

The purpose of the course is to acquire technical knowledge (software knowledge and skills), creative skills (design skills) and artistic mastery (aesthetic approach) of experimental music production at a basic level. As a result of completing the course, the student is able to recognize, analyze, understand, apply and conceptualize the professional contents, technical experience, and his/her acquired creative abilities in the field of experimental music production at a basic level.

SUMMARY OF THE CONTENT OF THE SUBJECT

During the course, students learn the basic concepts of working with sound. They make sound recordings in the studio and outdoors and work from these recordings. Using cutting, mixing, sound design and Foley in a DAW, they create multimedia works and also construct audio layers for animation and 3D objects.

STUDENT'S TASKS AND PLANNED LEARNING ACTIVITIES:

- 1. Audio editing
- 2. Soundscape
- 3. Story telling with sounds
- 4. Foley for Animation works

EVALUATION OF THE SUBJECT:

Grading criteria:

- class activity, attendance
- thoughtfulness and execution of the created works
- communication with the teacher, cooperation
- completing tasks on time

Evaluation:

91-100%: excellent 76-90%: good 61-75%: medium 51-65%: sufficient 0-50%: insufficient

Components of the semester ticket:

class activity, software knowledge (10%)





- tasks prepared for lessons (20%)
- presentation (70%)

OBLIGATORY READING LIST:

- Audition User Guide, 2022, https://helpx.adobe.com/audition/user-guide.html
- Andy Jones: 10 Tips On Using EQ, 2018, https://www.musictech.net/guides/essential-guide/10-tips-on-using-eq/
- Daniella Teixeira, 2017, http://www.daniellateixeira.com/blog/whats-your-soundscape
- Griffin Brown: Digital Audio Basics: Sample Rate and Bit Depth, 2019, https://www.izotope.com/en/blog/music-production/digital-audio-basics-sample-rate-and-bit-depth.html
- How to make Ambient Soundscapes, 2017, https://www.audiothing.net/blog/how-to-make-ambient-soundscapes/
- Cities and Memory, 2019, https://citiesandmemory.com